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# Sustainable Consumption: Realising Sustainable Solutions

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# Structure of the presentation

- Sustainable Consumption and Production:  
A Review
- Priority Areas of Concern: EIPRO
- Contribution of Product-Services:  
SusProNet
- Towards the Future: the SCORE! Project

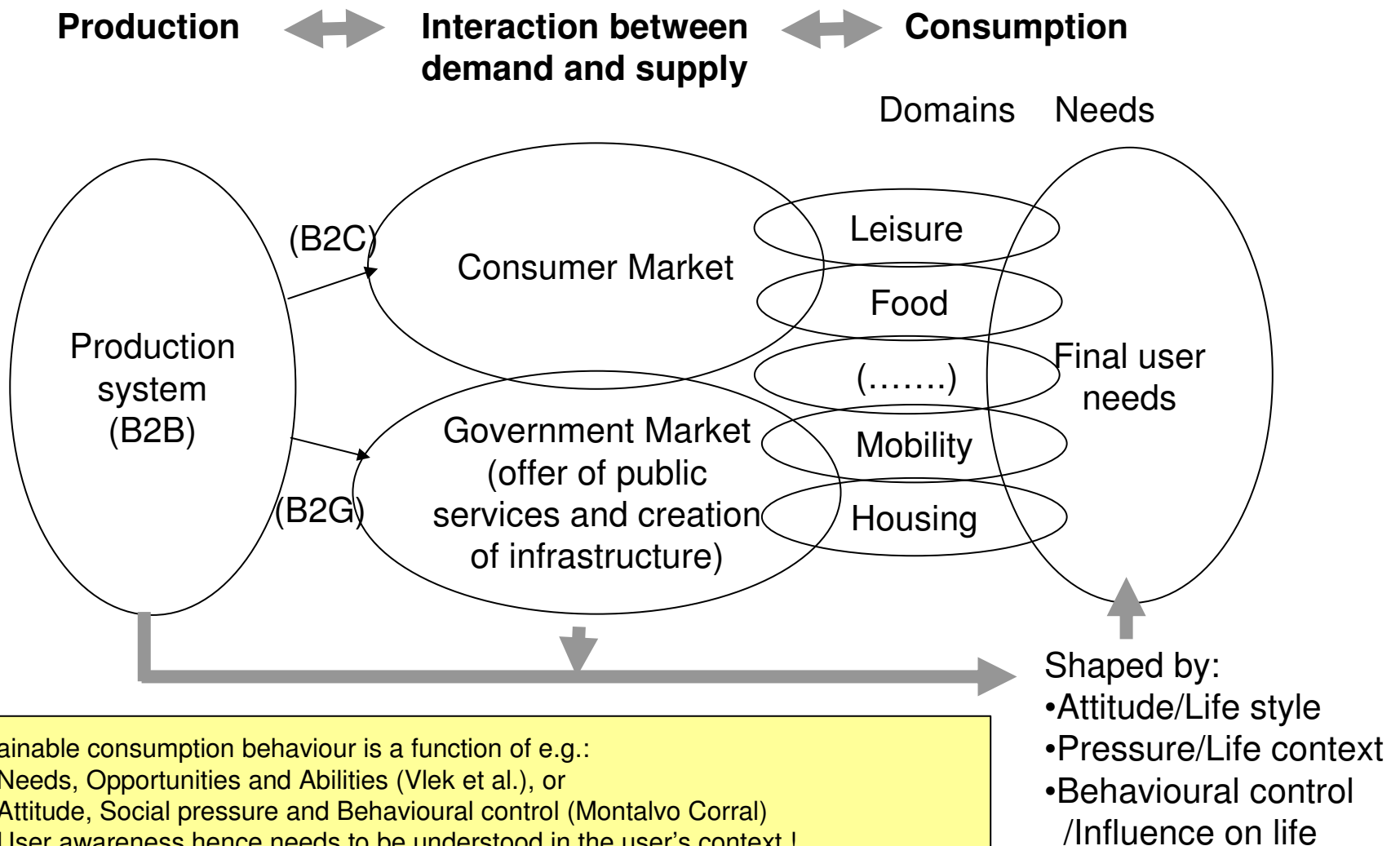
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# Sustainable Consumption and Production: A Review

- It is not about...
  - Designers developing sustainable solutions (and who then run away)
  - LCA specialists calculating hot spots (and think that they have then organised a move to sustainability)
- It is about ensuring that consumers have..
  - Needs/Attitude/Life style
  - Opportunities/Pressure/Life context
  - Abilities/Behavioural control /Influence on life

...that stimulate Sustainable Consumption
- And about...
  - Acknowledging that different levels of change need different approaches

# Sustainable Consumption

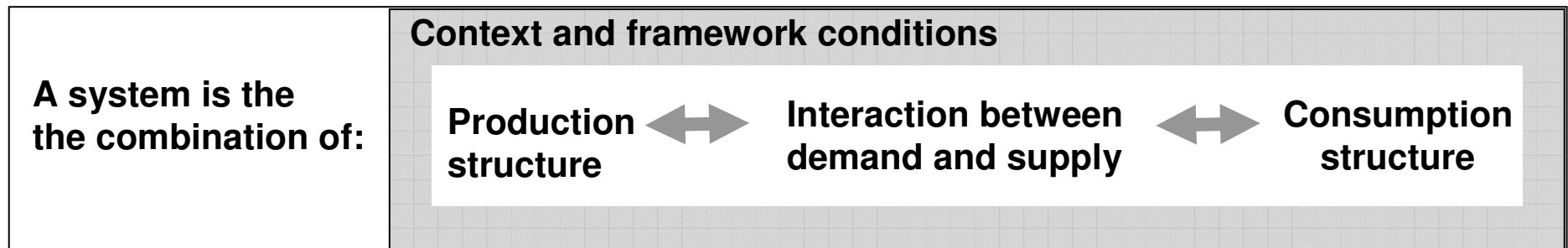


Adapted from: project Life Cycle Approaches to Sustainable Consumption, AIST, Japan **WITH THANKS !**



# Levels of change

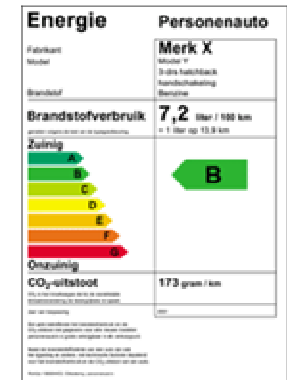
What	Sustainability gains	Approaches
1. Optimise systems	Marginal (<50%)	Awareness raising
2. Redesign systems	Factor 2 (50%)	Awareness raising + offers of (more) sustainable solutions
3. Innovate systems	Substantial (>>50%)	Awareness raising + offers of (inherent) sustainable solutions+ adapting context and framework conditions



# Levels of change, examples

What	Approaches
1. Optimise systems	Awareness raising
2. Redesign systems	Awareness raising + offer of sustainable solutions
3. Innovate systems	Awareness raising + offer of sustainable solutions+ adapting context and framework

1. Car energy label



2. Car sharing system



3. Low transport-need environment (Floridosdorf, Vienna)



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# What are the main Hot Spots?

- Study: Environmental Impacts of Products
  - For EU's Integrated Product Policy
  - With Leiden University (NL), Danish Technological University, and VITO (Belgium)
  - Must identify 'hot spot' products, given the total EU-25 final consumption
- Some basic features:
  - January 2004-January 2005, 150.000 Euro
  - Track 1: Review existing (national) studies
  - Track 2: Use an existing Input-Output model and adapt that to the EU

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# Hot Spots in the EU: Track 1

- Review a variety of national studies
  - RIVM, Dutch Namea
  - 2.-0 LCA consultants: Danish Environmental IOA study
  - ETC/WMF: European resource analysis via IOA
  - Bio Intelligence/O2: Bottom-up extrapolation of LCAs, EU
  - VITO: Bottom-up extrapolation of LCAs, Belgium
  - Toolsust/University of Groningen: hybrid method for 4 cities in the EU, focused on Energy
- Results
  - Consistent priority of Mobility, Housing/Energy, Food (70% of life cycle energy)
  - However, maximum breakdown into 50 final consumption categories
  - Not yet suitable to identify sectors for IPP

# Hot Spots in Europe: Track 2

- Use an existing E-IOA from the US to ‘model’ Europe (CEDA 3.0 at CML)
  - Advantage: 500x500 matrix, high resolution
  - Som 280 final consumption items
  - Only feasible approach to get an EU-like IOA with this resolution on short term
  - ‘Forced’ to emulate EU via
    - RAS method (adjusting to EU final consumption and known sector turnover data)
    - Total emission data
    - Variety of other adjustments (energy, fertilizer use)

# Some Results from the E-IOA Work

	AD	GWP	POCP	AC	EU	Aggr.	Expend	Expend
CP01 Food and non-alcoholic beverage	12%	17%	15%	22%	29%	18%	18%	6,17E+11
CP02 Alcoholic beverages, tobacco and	2%	2%	2%	2%	2%	2%	3%	1,13E+11
CP03 Clothing and footwear	6%	7%	7%	7%	8%	7%	7%	2,51E+11
CP04 Housing, water, electricity, gas and	11%	9%	9%	9%	9%	9%	10%	3,50E+11
CP05 Furnishings, household equipment	15%	14%	13%	15%	12%	13%	11%	3,86E+11
CP06 Health	3%	3%	3%	3%	2%	3%	4%	1,28E+11
CP07 Transport	29%	28%	25%	17%	16%	25%	16%	5,36E+11
CP08 Communications	1%	2%	2%	2%	1%	2%	3%	1,02E+11
CP09 Recreation and culture	8%	7%	8%	8%	8%	9%	9%	3,14E+11
CP10 Education	1%	1%	1%	1%	1%	1%	1%	3,48E+10
CP11 Restaurants and hotels	4%	4%	5%	5%	6%	5%	7%	2,42E+11
CP12 Miscellaneous goods and services	9%	7%	9%	8%	7%	8%	9%	3,05E+11
	100%	100%	100%	100%	100%	100%	100%	3,38E+12

## ■ Dominant are:

- Food (CP01, 02 and 11) with some 20-25% for GWP
- Housing (CP04 and 05) with some 25 % for GWP
- Mobility (CP 07) with some 25-30% for GWP

*All this work has been done by CML (Huppes, Suh and others)*

# Impact per Euro (change factor 5 only)

## Top 15 (Impact per Euro spent)

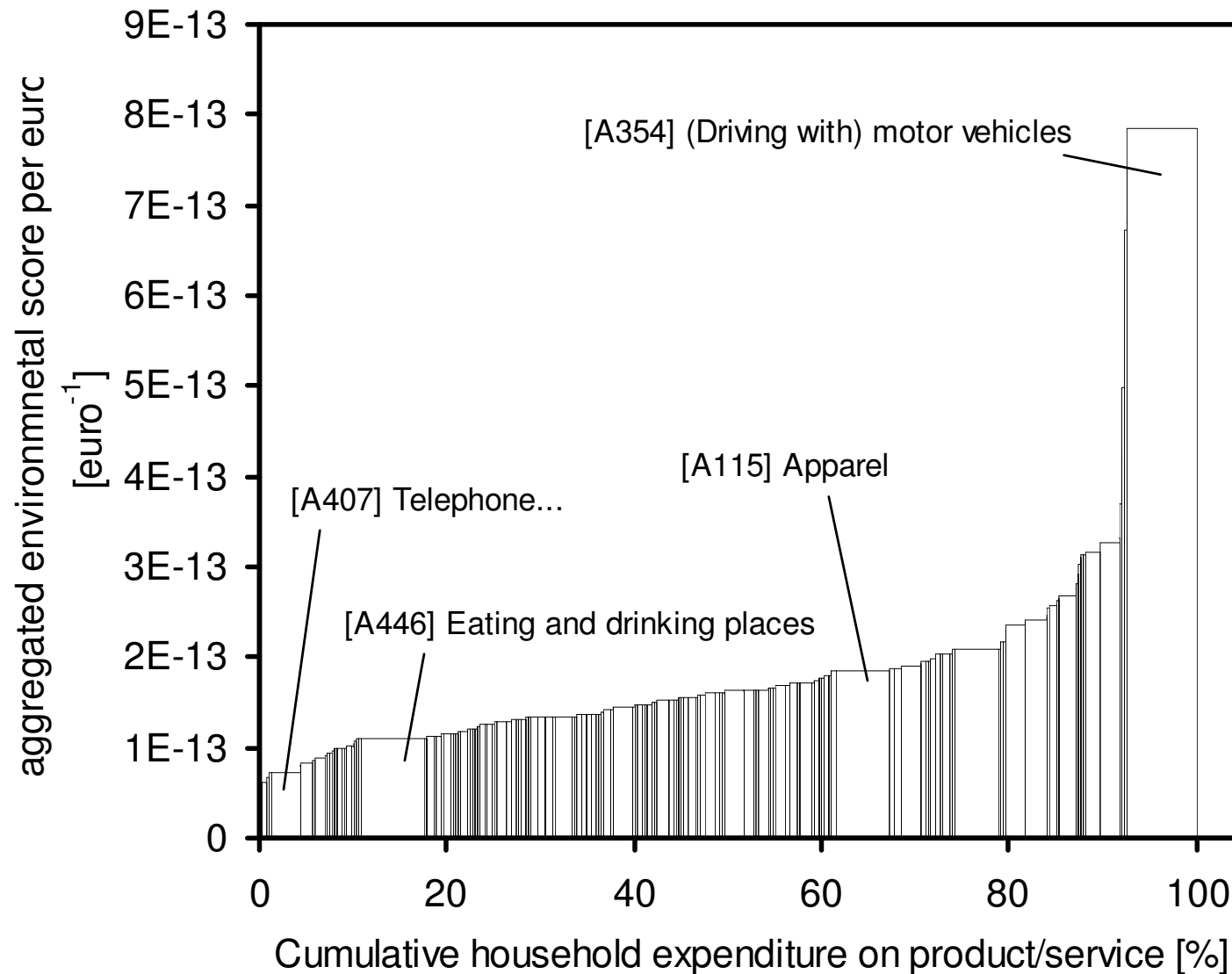
	GWP, normalised
[A233] Output of Minerals, ground or treated	1.28E-12
[A228] Output of Lime	1.25E-12
[A110] Output of Nonwoven fabrics	1.21E-12
[A231] Output of Abrasive products	7.29E-13
[A410] Output of Electric services (utilities)	7.08E-13
[A337] Output of (use of) Electric lamp bulbs and tubes	6.82E-13
[A237] Output of Blast furnaces and steel mills	6.71E-13
[A30] Output of Chemical and fertilizer minerals	6.58E-13
[A354] Output of (Driving with) motor vehicles and passenger car bodies	6.32E-13
[A257] Output of (Household heating with) heating equipment, except electric and warm a furnaces	5.81E-13
[A331] Output of (use of) Household cooking equipment	5.68E-13
[A245] Output of Primary aluminum	5.53E-13
[A332] Output of (use of) Household refrigerators and freezers	5.48E-13
[A238] Output of Electrometallurgical products, except steel	5.33E-13
[A333] Output of (Washing with) household laundry equipment	5.30E-13
[A335] Output of (use of) Household vacuum cleaners	5.29E-13

## Bottom10

[A260] Output of Fabricated plate work (boiler shops)	1.22E-13
[A441] Output of Research, development, and testing services, except noncommercial	1.19E-13
[A406] Output of Arrangement of passenger transportation	1.16E-13
[A455] Output of Racing, including track operation	1.16E-13
[A75] Output of Bread, cake, and related products	1.14E-13
[A234] Output of Mineral wool	1.13E-13
[A261] Output of Sheet metal work	1.13E-13
[A262] Output of Architectural and ornamental metal work	1.12E-13
[A99] Output of Cigars	9.73E-14
[A466] Output of Private libraries, vocational schools, and educational services, n.e.c.	7.60E-14



# Impacts per Euro and total



*Conclusion: even a very radical change of consumption patterns yields Factor 2-3 at best (apart from car driving)*

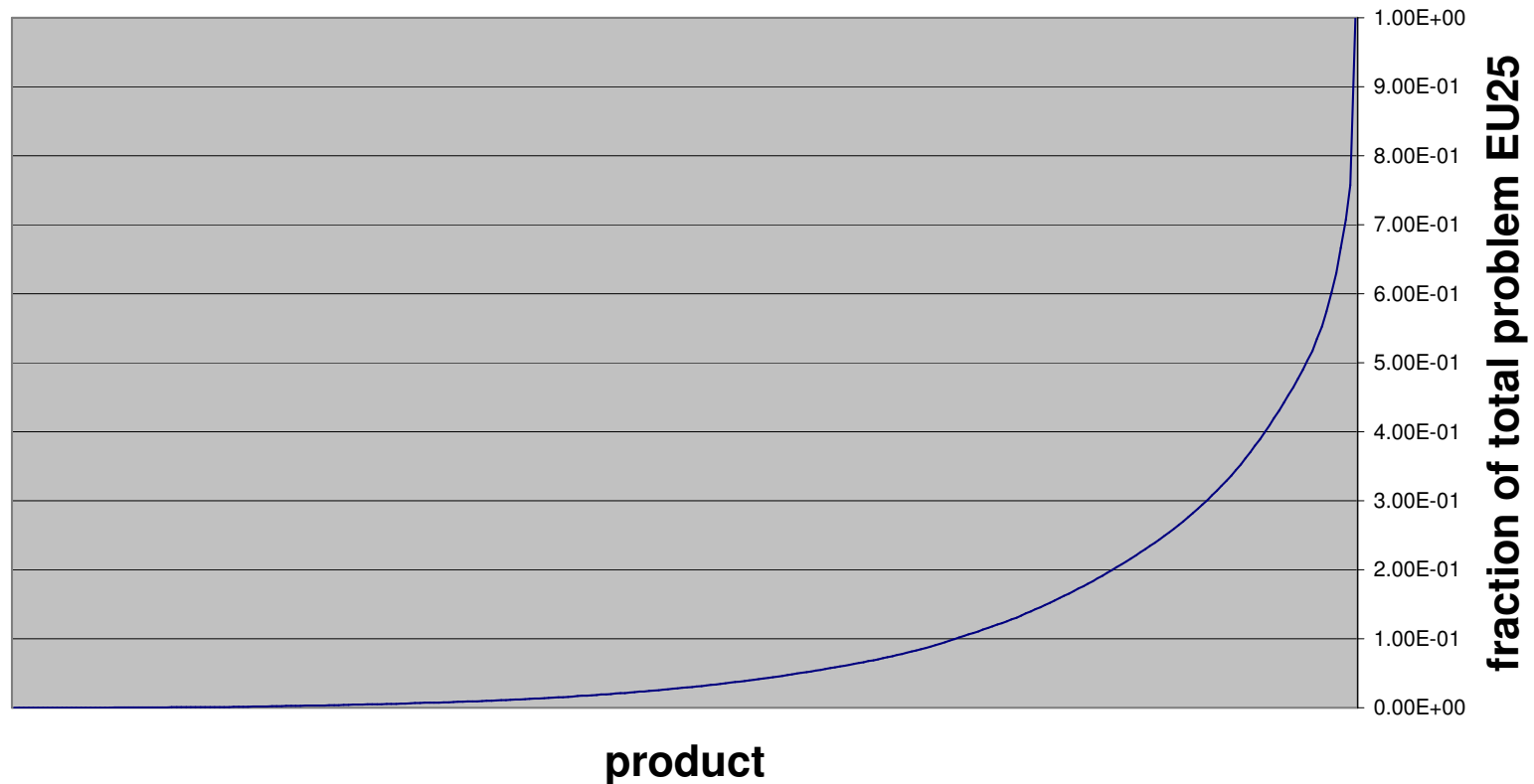
# Impact total: Services are in as well!

Top 25-30 (Total Impact)	GWP, Norm.	Fraction exp.
[A354] Output of (Driving with) motor vehicles and passenger car bodies	0.2420	0.1134
[A115] Output of Apparel made from purchased materials	0.0501	0.0525
[A31] Output of New residential 1 unit structures, nonfarm	0.0409	0.0441
[A446] Output of Eating and drinking places	0.0367	0.0613
[A257] Output of (Household heating with) heating equipment, except electric and warm a furnaces	0.0281	0.0144
[A419] Output of Insurance carriers	0.0272	0.0352
[A52] Output of Meat packing plants	0.0217	0.0199
[A333] Output of (Washing with) household laundry equipment	0.0181	0.0101
[A33] Output of New additions & alterations, nonfarm, construction	0.0176	0.0219
[A54] Output of Poultry slaughtering and processing	0.0137	0.0154
[A332] Output of (use of) Household refrigerators and freezers	0.0136	0.0074
[A340] Output of (use of) Household audio and video equipment	0.0129	0.0090
[A448] Output of Automotive repair shops and services	0.0120	0.0154
[A393] Output of Brooms and brushes	0.0119	0.0121
[A407] Output of Telephone, telgraph communications, and communications services n.e.c.	0.0112	0.0267
[A12] Output of Vegetables	0.0111	0.0117
[A187] Output of Drugs	0.0108	0.0113
[A336] Output of (use of) Household appliances, n.e.c.	0.0108	0.0123
[A59] Output of Fluid milk	0.0103	0.0108
[A337] Output of (use of) Electric lamp bulbs and tubes	0.0097	0.0042
[A10] Output of Fruits	0.0092	0.0069
[A457] Output of Other amusement and recreation services	0.0092	0.0161
[A431] Output of Beauty and barber shops	0.0091	0.0105
[A206] Output of Shoes, except rubber	0.0089	0.0102
[A86] Output of Bottled and canned soft drinks	0.0083	0.0085
[A56] Output of Natural, processed, and imitation cheese	0.0080	0.0083
[A458] Output of Doctors and dentists	0.0075	0.0149
[A42] Output of Maintenance and repair of farm and nonfarm residential structures	0.0073	0.0105



# Cumulative total impact, GWP

global warming



*Conclusion: 20% of the (255) product categories cause 80% of the impact*



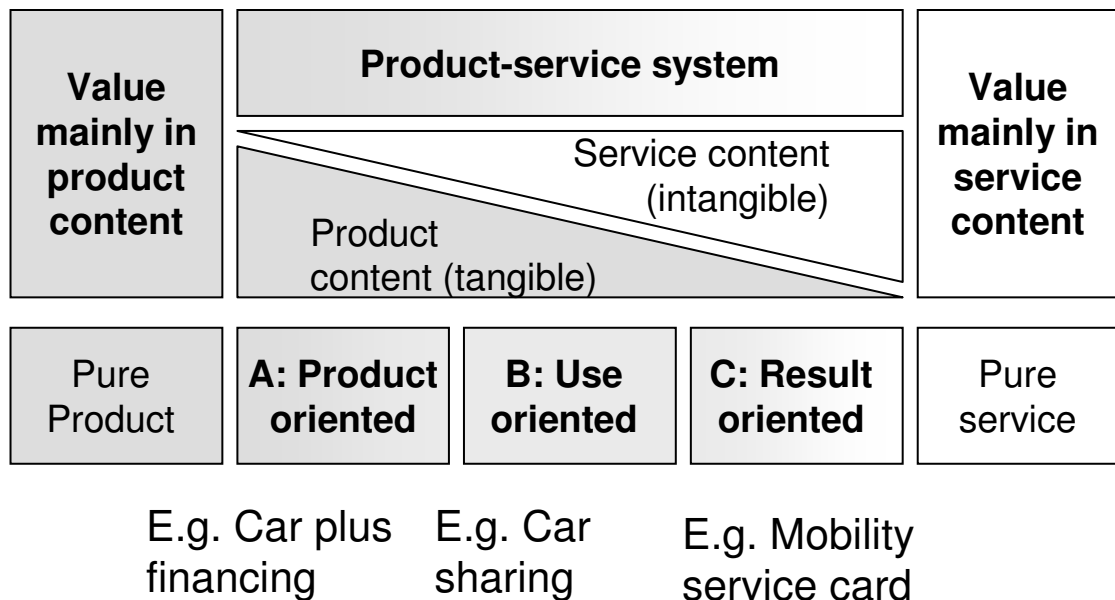
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# Hot Spots - Conclusions

- Robust hot spots are
  - Mobility
  - Housing
  - Food
- Shifts to services will NOT give Factor 10
  - Impact per Euro differs only a Factor 5 between the highest (No 10) and lowest (No 270) scoring consumption item
  - Services are in the top 20 (barbers, medical services, restaurants)

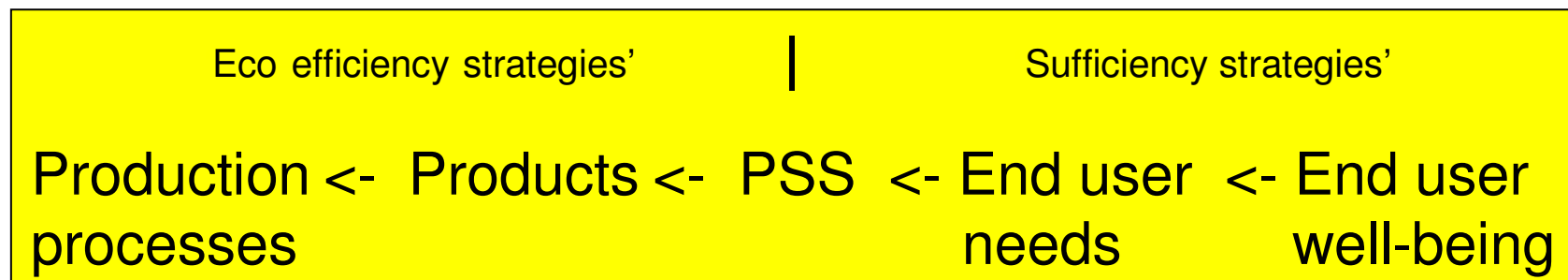
# Improvement options: Results from SusProNet

- SusProNet: Some basics
  - 2002-2004
  - 1.5 Million Euro
  - 6 Main institutes, 30 Industry members
- SusProNet is about Product-Services



# Product services: good for business, good for SCP ?

- Good for business:
  - Business and consumers concentrate on 'core competences'; need more integrated solutions
  - Many products become commodities -> diversification is the only strategy to escape price competition
- Good for SCP ??
  - Smart: By starting with satisfaction, you have more degrees of freedom to design sustainable delivery systems
  - Stupid: *'Services are weightless' or 'If business focuses on PSS the sustainable paradise will follow'*



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# Improvement options: Results from SusProNet

- SusProNet has completed a database with 200-250 PSS cases
- Attributes included:
  - PSS type (product, use, result oriented)
  - Environmental gains
  - Economic performance
  - Social performance
  - Drivers and barriers
  - Type of market: niche, main
  - How it started: product supplier, service supplier, new startup
- Large variety of cross-analyses possible (not all ready yet)

# Some Examples from SusProNet Database: Top 20 Improvement

PSS	Energy	Remark
Call a bike for instant bike rent on demand	F 4-10	Niche
Electronic services provided by a portable solar community centre (Greenstar)	F 4-10	Solar, not PSS is decisive
Leasing of solar-panel-equipped roofs (AMG)	F 4-10	Solar, not PSS is decisive
Videoconferencing service (British Telecom)	F 4-10	No replacement for the real thing
Internet-based training courses to study from any location at any time (Learnways)	F 4-10	No replacement for the real thing
Virtual school trip (Museum of Technology Delft)	F 4-10	No replacement for the real thing
Car-sharing in Switzerland to save costs and use cars more efficiently (Mobility Car	F 2	Niche
Carpet leasing and additional services (Evergreen, Interface Inc.)	F 2	Niche
Central bartering of services (Tauschkreis Niederrhein, Verein „Würdevoll Leben e.V.“)	F 2	Niche
Chain mobility services for time- and cost-saving travelling (Mobility Plan, Texel)	F 2	Not yet existing
Collection and redistribution of tools (G.A.B.)	F 2	Niche
Combined heat and power units for homes and small businesses to save on energy	F 2	Niche but can expand
Development of a two-seater car for urban spaces (Smart-Daimler Chrysler)	F 2	
Electronic data transfer service for the media and print industries (WAM!NET)	F 2	
Energy efficiency advice (Eastern Energy)	F 2	
homecare service (Chores)	F 2	
Instant hiring of bicycles within cities which can be electronically unlocked (CallBike)	F 2	
Jobticket to promote commuting by train (DB Regionalbahn Rheinland)	F 2	
Organic food by subscription (Odin)	F 2	Niche
Pram leasing to offer high quality prams at lower prices (European Nursery Group)	F 2	Niche
Recycling of Cathode Ray Tubes from monitors (Proventia Automation)	F 2	WEE directive asks it
Renting machines, devices and party articles (Boels-Mietshops)	F 2	Niche
Re-use of CO2-waste for energy production (OKEP)	F 2	
Upgrading old washing machines with a micro controller	F 2	
Virtual answering machine improving people's accessibility (T-Net-Box, Deutsche	F 2	
Virtual hospital for cost- and time-efficient provision of health care (Atuline Oy)	F 2	

- Confirms EIPRO conclusion: Mainstream Factor X improvement is difficult !

# Overall lessons from the SusProNet case research

PSS type	Advantages	Disadvantages
1: Product oriented services	Easy to implement Close to core business	Incremental environmental benefits (20%)
2: Use oriented services	Medium (Factor 2) Changes consumer behaviour Very successful in B2B context.	Low intangible added value => consumer acceptance difficult, because of ownership conflict etc.
3: Result oriented service	Radical (Factor x potential)	Risks/ Liabilities How to measure result? Customer loses power over means

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# Other results

- SusProNet book: Greenleaf, Sept. 2005
- Edited Cluster Book
- Courses
- Spin off project on SCP: SCORE!

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# Sustainable Consumption Research Exchanges (SCORE !)

- Philosophy

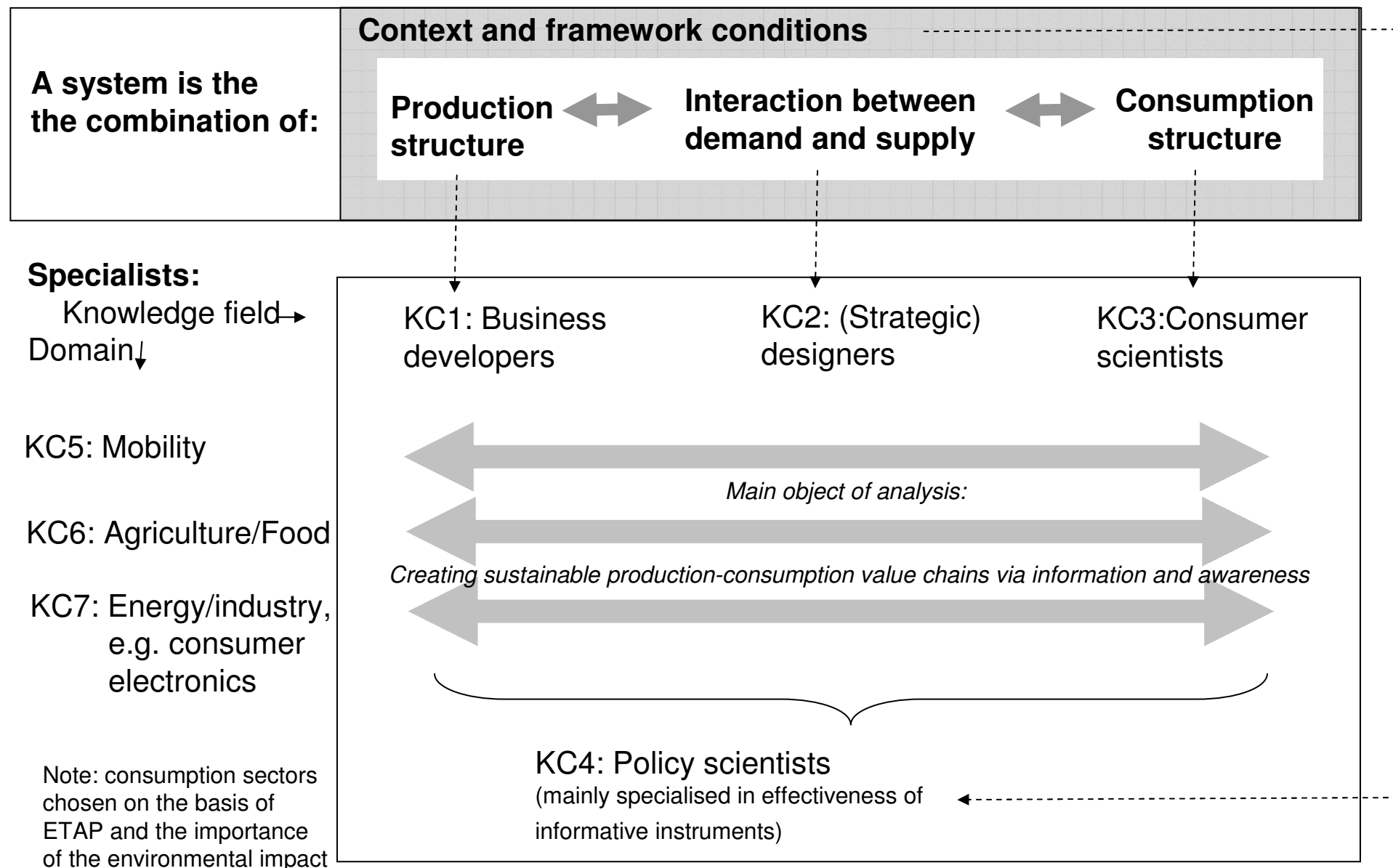
- For implementing SCP you need knowledge from
  - Business
  - Design
  - Consumer behaviour
  - Innovation at system level
- You should focus at the 3 priorities mobility, food, housing
- You should develop ideas and a testing/learning plan for them (SCORE cannot do research)

- Some basics

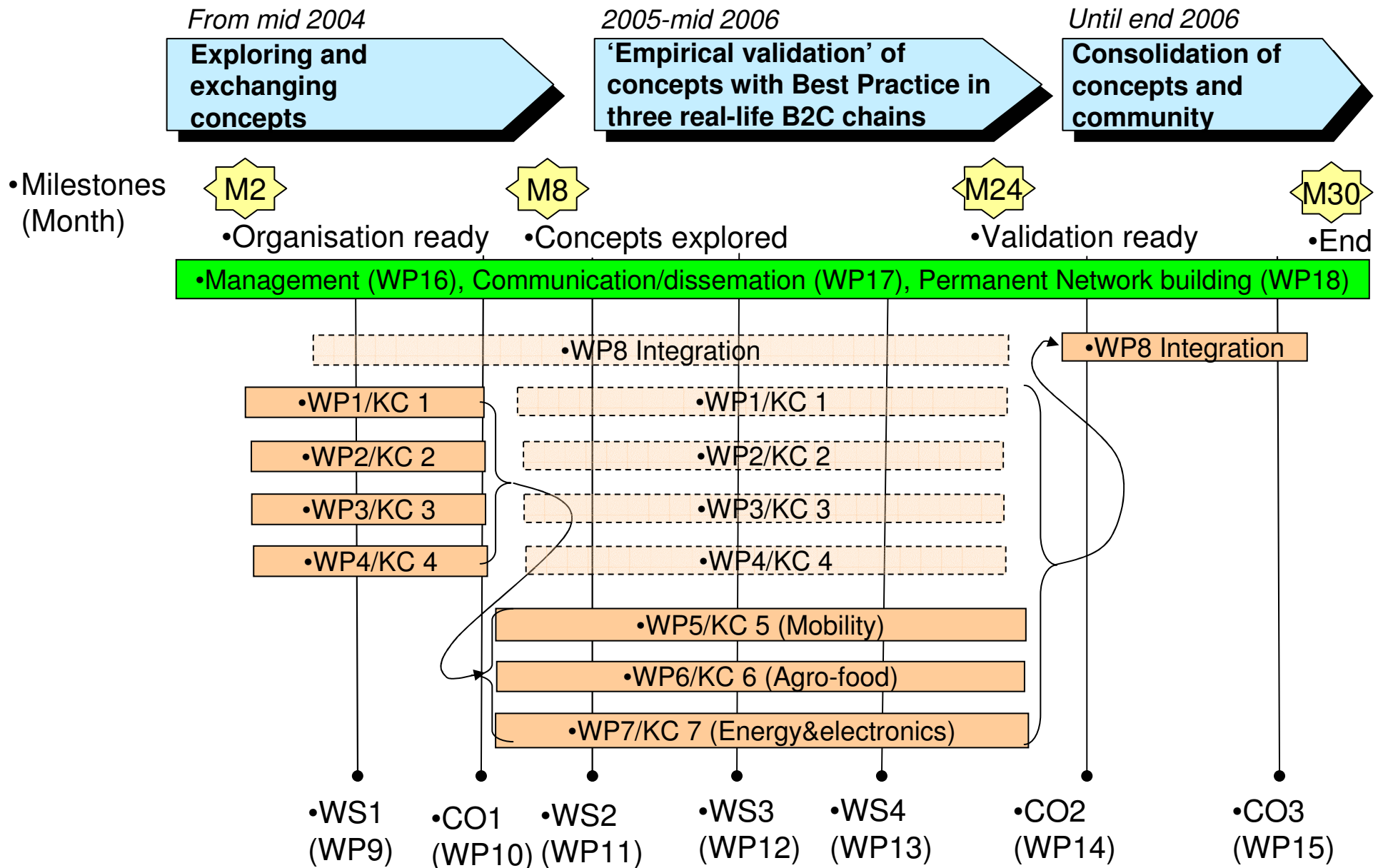
- Co-ordination action
- 8 core institutes, 20 members
- 2005-2007
- 1 Million Euro



# Knowledge communities to be involved



# Structure of Activities



# Focus per Event

Workshop 1	<b>General platform for exchange of views how to realise sustainable consumption structures between the 33 Participants and Partners, from their own knowledge background.</b>
Conference 1	<b>Goals:</b> <ul style="list-style-type: none"><li>•Launch the network in the EU arena</li><li>•Provide a broad platform for conceptual exchange</li><li>•Provide a broad platform for SC case presentation s</li></ul>
Workshop 2	<b>WS2-4 are organised giving <u>consumption domains</u> centre stage. WS2 starts with discussing 5-10 SCP cases per domain from the 4 knowledge perspectives, analysing success- and failure factures, re-design potential, and danger of rebound effects</b>
Workshop 3	<b>WS3 abstracts the lessons of WS2 to a higher level, leading to concepts models and case typologies of successful implementation approaches for sustainable consumption in relation to user awareness</b>
Workshop 4	<b>WS4 focuses on the implementation tools for successful approaches (e.g. how to organise information management for user awareness)</b>
Conference 2	<b>Conference 2 validates the results of the project and forms a first outreach to policy, industry, certification organisations and other bodies relevant for implementation</b>
Dissemination event	<b>The dissemination event is meant to disseminate the full lessons of the project to all relevant external parties.</b>

# Knowledge generation co-ordinated

What	Projects and knowledge centres
1. Business development	<ul style="list-style-type: none"><li>•Various top EU business schools: Arhus, Rotterdam, St. Gallen</li><li>•POPA-CTDA (FP6)</li></ul>
2. Strategic design	<ul style="list-style-type: none"><li>•Various top EU design groups: TU Delft, Polytechnico Milano, Les Ateliers</li><li>•SusProNet, HiCS, MEPSS, Prosecco, a.o. (FP5)</li></ul>
3. Sustainable consumption	<ul style="list-style-type: none"><li>•Various top EU sustainable consumer research groups: SIFO, Sheffield Hallam, TU Muenchen</li><li>•Toolsust (FP5), HomeServices (FP5), EMUDE (FP6)</li><li>•AIST program on Sustainable Consumption (Japan)</li></ul>
4. Policy & information instruments	<ul style="list-style-type: none"><li>•Various top EU (sustainable) innovation groups: RISO, MERIT, ARC, IOW, Lund University</li><li>•Blueprint network (FP5), Elima (FP5), FLIPP program (Swedish EPA), Dutch Sustainable System Innovation and Transition Program</li></ul>

# Key results to be generated

Main header	Result
1. Generating and disseminating best practice	<ul style="list-style-type: none"> <li>• Describing best practice how to organize user awareness to reach sustainable consumption (3 sectors, 3 levels of change, interplay between 4 knowledge fields)*</li> <li>• Dissemination across EU-25 via workshops, conferences, reports</li> </ul>
2. Programming research	<ul style="list-style-type: none"> <li>• Exchange and (informal) co-ordination of research among participants, with a focus on EU-25 but with links world-wide (over 150 fte research capacity)</li> <li>• Developing input in the form of a structured overview of research needs in FP6/FP7 and UNEP's SCP program</li> </ul>
3. Platform for input into policy	<ul style="list-style-type: none"> <li>• Input of 1) and 2) into the following potentially relevant policy platforms: <ul style="list-style-type: none"> <li>• EU's IPP and Resource policy: insight in the role of 'soft' informative instruments such as labelling, product declarations, etc.</li> <li>• EU's ETAP: insight in 'willingness to consumer behaviour change' in 3 relevant sectors</li> <li>• EU and UNEP SCP policy platforms</li> </ul> </li> </ul>
4. Permanent network building	<ul style="list-style-type: none"> <li>• Building a structural 'Sustainable solution' community covering SCP in collaboration with existing structures in Advisory Board (GIN, Prepare)</li> </ul>

\*Example sectors:

1. Transport
2. Agro-food
3. Energy&electronics

Levels of change in consumption:

1. Via awareness
2. Via awareness+new solutions
3. Via awareness+new solutions+ framework changes

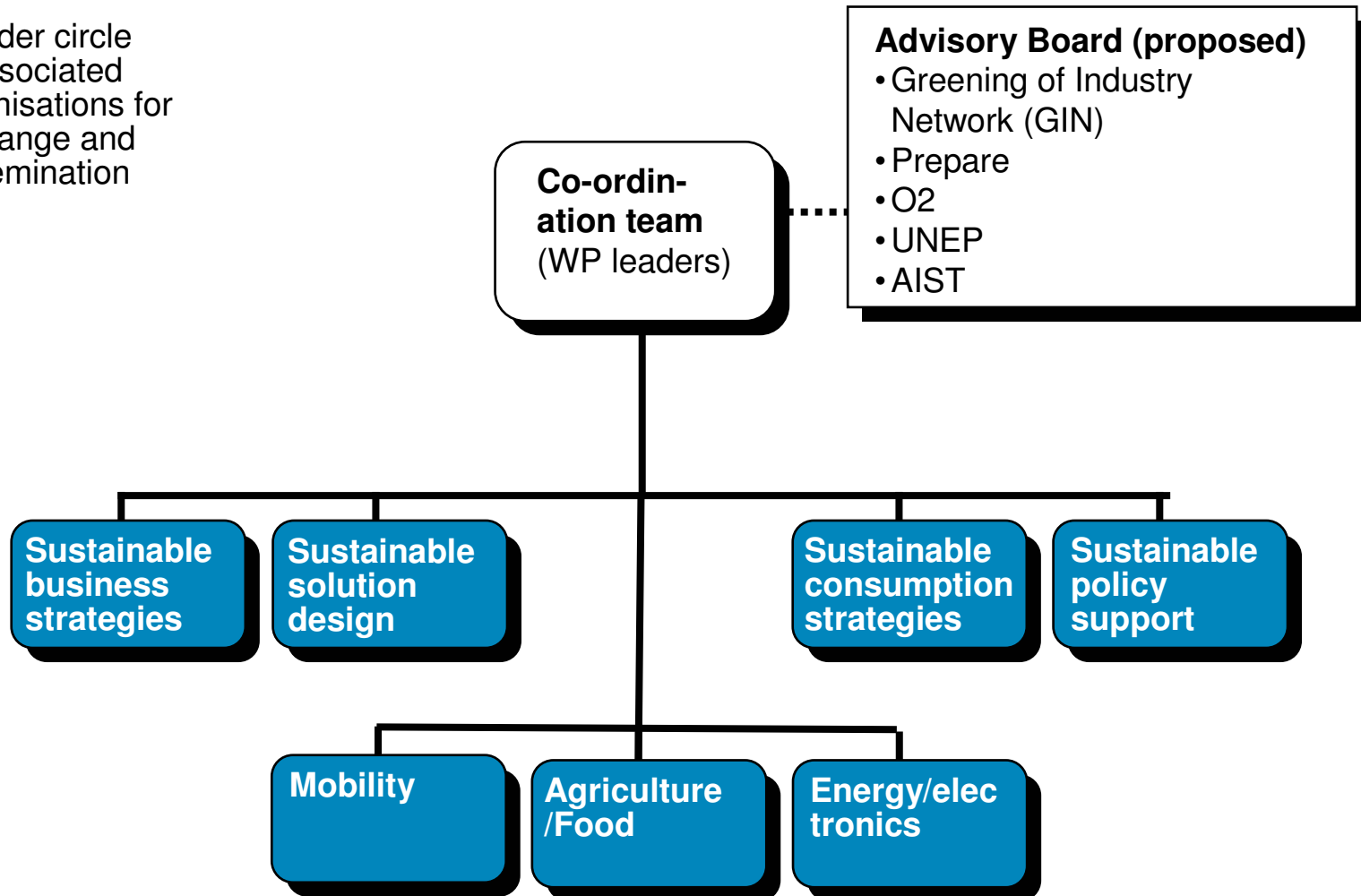
Knowledge fields:

1. Business development
2. Strategic solution design
3. Consumer behaviour
4. Policy instruments for innovation & information



# Management structure

Broader circle  
of associated  
organisations for  
exchange and  
dissemination



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# Conclusions

- EIPRO and other projects show robust priorities for sustainable consumption:
  - Housing
  - Food
  - Mobility
  - With 20% of product categories causing 80% of the impact -> IPP can indeed be targeted
- SusProNet showed that product services on their own will NOT provide a Factor 4/10 world
- A more integrated 'system innovation' approach is needed, which is at the core of the SCORE project